

Interactive HPC

Fujitsu Limited

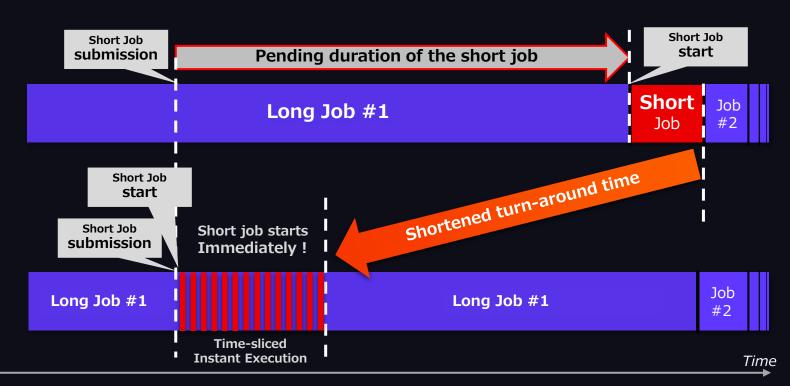


Bringing Interactivity on HPC





Our Scheduler (Fine-grained Gang Scheduling)



Interactive HPC

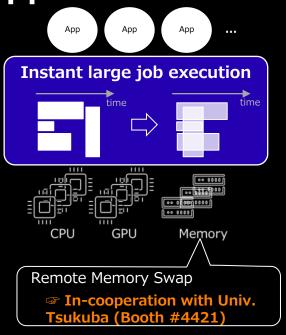


A scheduler for interactive parallel applications

- Real-time scalable processing
- Debugging large-scale programs
- Jupyter Notebook (ipython cluster)

Key Features

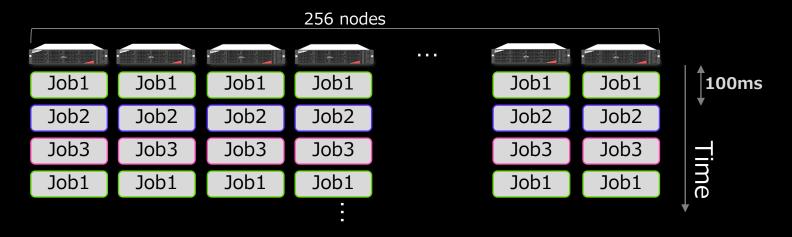
- Scalable sub-second global job switching
- CPU/GPU workloads are supported
- No user code modification required



Demo



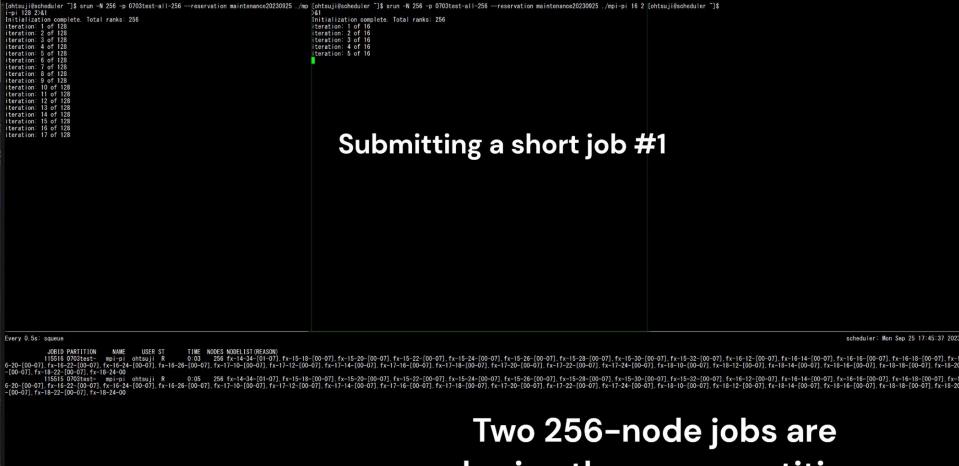
- Large-scale Parallel Application demo
 - Running multiple <u>256-node</u> MPI-based parallel programs
 - 100ms cluster-wide gang scheduling





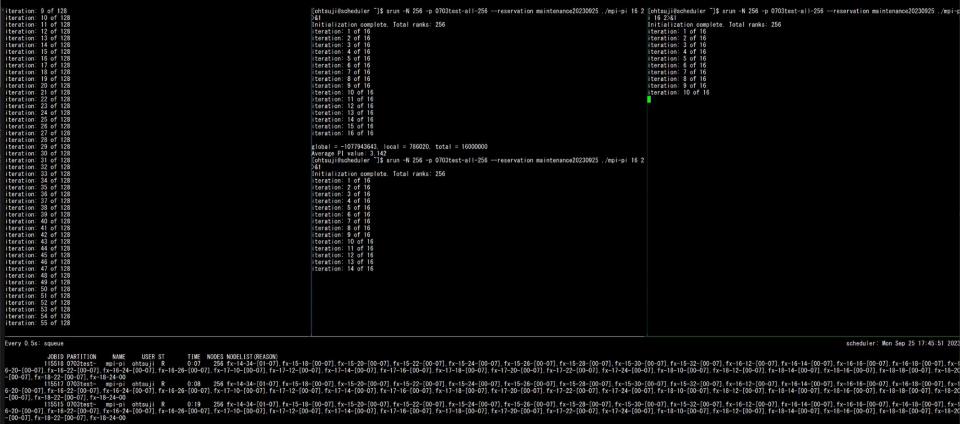
256 nodes allocated

Job allocation (squeue)



sharing the same partition

Job allocation (squeue)



Job allocation (squeue)

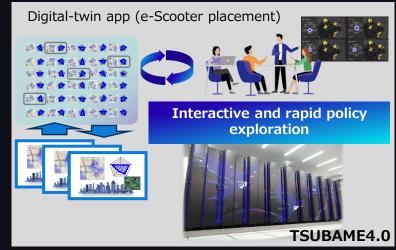
Three 256-node jobs are sharing the same partition

Deployment Case



1056-node ARM-based HPC Cluster (System-wide) TSUBAME 3.0/4.0 in Science Tokyo (User space)



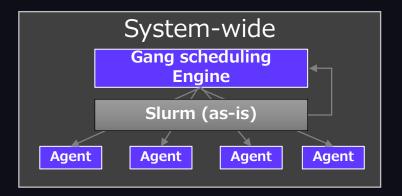


In-cooperation with Science Tokyo (Booth #4109)

Trial Kit is ready



- Add-on for Slurm and other schedulers
- User-mode trial kit is also available
 - No change to existing schedulers







Thank you

For more details:

https://www.fujitsu.com/global/products/computing/servers/supercomputer/topics/sc24/

